Oscillations in an ANN Convert Competing Inputs into a Temporal Code

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**Abstract:**

Deep convolutional neural networks (DNNs) show strong similarities to the primate ventral stream in terms the hierarchical organization of representations; however, DNNs typically disregard the temporal dynamics experimentally observed in these areas. For instance, alpha oscillations dominate the dynamics of the human visual cortex; yet oscillations are rarely considered in neural networks. We propose a neural network that embraces oscillatory dynamics with the computational purpose of converting spatial information into a temporal code. The network was trained to classify three letters in four quadrants. Post-training, we introduced semi-realistic temporal dynamics to the hidden layer, introducing relaxation and pulsed inhibition mimicking neuronal alpha oscillations. The relaxation ensured non-sustained activation. Without the oscillatory dynamics, the trained network correctly classified individual letters but showed high uncertainty when presented with two stimuli, elucidating a bottleneck problem. When introducing pulsed oscillatory inhibition, the output nodes corresponding to the two stimuli activated sequentially, generating a temporal code. Our model provides a novel approach for implementing multiplexing in ANNs embracing physiologically temporal dynamics. Future work will expand to larger networks and constraining the dynamics based on neural recordings.

Keywords: Neural networks; Neuronal oscillations; Temporal dynamics; Inhibition; Multiplexing

Deep convolutional neural networks have had enormous success in solving a wide range of computer vision problems (Krizhevsky et al., 2012; LeCun and Bengio, 1995; Voulodimos et al., 2018). Originally inspired by the receptive fields of neurons in visual cortex, the hierarchically organized representations emerging in these networks have been repeatedly shown to correspond strongly to those identified from human MEG and fMRI recordings of the visual ventral stream (Cichy et al., 2017, 2016; Güçlü, and van Gerven, 2015) and the non-human primate brain (Kriegeskorte, 2015; Marques et al., 2021; Schrimpf et al., 2020; Yamins et al., 2014; Yamins and DiCarlo, 2016). While alpha oscillations (8-12 Hz) are strongly modulated in visual tasks, the temporal dynamics observed in electrophysiological recordings are typically not used to inform DNNs (Kuzovkin et al., 2018; Reddy et al., 2021).

Here, we propose a neural network that embraces oscillatory dynamics. Using relaxation dynamics and oscillatory inhibition, the networks segments simultaneously presented inputs in time, organizing competing inputs in a temporal code.

# Methods

## Network architecture

We present a neural network with one hidden layer (68 units), fully connected to the three units in the output layer (Fig. 1). The input (56x56 pixels) could be one of three letters (“A”, “E”, “T”) presented in one of the quadrants. To implement competition between the quadrants, a 28x28 weight matrix was applied to each quadrant. Consequently, each unit in the hidden layer received input from each 28x28 quadrant as illustrated by green square in Fig. 1. As such each hidden unit received 4x28x28 inputs. The hidden activations were calculated as:

( 1 )

With being the activation at hidden unit , and the sum of the output of the preceding units weighted by the ‘synaptic’ weights in the convolutional kernel.

Shape

Description automatically generated with low confidence

Fig. 1 The architecture of the one-layer fully connected network. Competition between quadrants was implemented using a convolutional kernel. The dynamics were added post-training to the hidden layers, using a relaxation term R and pulsed inhibition .

Note that the sigmoid activation was steepened and shifted to ensure that the activations were somewhat sparse and outside the linear part of the sigmoid, i.e., close to 0 or 1. This was relevant for the imposed dynamics described below. Output activations were calculated using the (arg)-softmax function. The weights were learned using stochastic gradient descent.

## Oscillatory dynamics

After the training the weights were frozen. We then added semi-realistic temporal dynamics to each node in the hidden layer, based on differential equations, solved using the Euler integration method. Dynamics in each hidden unit j were defined as:

( 2 )

Here, determines the timescale by which approaches the activation .The relaxation term was added to ensure a non-sustained activation, and traced the activation in with a time delay :

( 3 )

The pulsed inhibition was implemented as with amplitude being adjustable to modulate the strength of the inhibition. was set to a small number to drive the sigmoid activations towards 1 (). The increase of at each time step, was defined by , i.e. a multiple of the maximum pre-activation in the hidden unit.

# Results

## Pulsed inhibition generates a temporal code

Fig. 2a shows the activation of the output node to a single letter T, presented for 300ms at luminance 1. The activation in the output unit corresponding to the T builds up according to . The activations in the “E” and “A” units approach 0 (Fig. 2a, top right).

When presenting two inputs simultaneously, we modulated their gain such that all values corresponding to the attended letter (here T) were set to 1.1 and pixel values in the unattended letter (here E) were set to 0.9 (Fig. 2b, top left). As expected, the softmax function divided the activation between the output units of the two letters but favored the T (Fig. 2b, top right).

When adding relaxation dynamics with in equation ( 3 ), the activations in the output nodes oscillate in antiphase (Fig. 2B, bottom left). However, E eventually loses the competition against the stronger input T, and never reaches activations above 0.5.

A picture containing graphical user interface

Description automatically generated

Fig. 2 Dynamics in the output units. **A** Activations in the output node corresponding to T increase following . **B** Presentation of two letters indicates the bottleneck problem. The weaker input (here E) loses the competition against the stronger T. When imposing relaxation dynamics and inhibition, the network generates a temporal code.

Adding the 10Hz pulsed inhibition to the network results in a temporal code, with T being read out at an earlier phase of the alpha oscillation than E. As the activation of the T reduces due to the relaxation dynamics, the unit corresponding to the letter E starts to activate and then decays. This repeats in every alpha cycle. Unlike the dynamics without inhibition, this code is stable over time, and the weaker input E wins the competition against T in every cycle (Fig. 2b, bottom right).

# Discussion

We here present a dynamical neural network that resolves the competition between simultaneously presented inputs using relaxation dynamics and pulsed inhibition. Without having been explicitly trained to disentangle simultaneously presented inputs, the network dynamics separate the hidden activations of the individual inputs in time. The strongest input overcomes the inhibition first and is read out at an earlier phase of the rhythmic inhibition than the weaker input. These results are in line with a pipelining mechanism suggested to be implemented by alpha oscillations in visual cortex (Jensen et al., 2021, 2014). It also akin to hippocampal phase coding implemented by phase-coupling between theta and gamma oscillations (Lisman and Idiart, 1995). Our work provides a proof-of-principle for the use of dynamical deep neural networks (dDNNs) as models of the visual system. Future work will focus on incorporating more layers and using a larger stimulus set to eventually constrain the network by electrophysiological recordings from the human and non-human primate visual cortex.

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